Wish upon a star?

Punchline first.

One problem one revelation

Young girl – new house

Fear

Added insight

Seeing things as they really are

The monster is a visual of her fear?

Going into his world is about going home, not about darkness

One conflict and it gets to it right now

No reason to explain why

Where is the emphasis?

Moving could come or go.

Doesn’t hurt the story to remove the moving.

Could be something else instead of a nightlight

Ideas are precious to us, be cautious how you approach others about their idea, don’t marry your ideas.

We are working together on one idea

Take ideas and weigh them on how they help or hurt the story.

Keep my eye on the goal

Do we need this?

Why do we need this?

Where do we want to go?

How do we get there?

Team effort

Fight the fight

Keep going

Start – girl – new house – jar – monster

I

Room going to sleep – sees a light – top of the closet – stacks boxes to reach the light (the light is the jar)   
  
A1 – Fall – Drop Jar – Breaks (no longer has the jar)

A2 – Steps down/opens jar

A3 – Opens while on the boxes

A4 – Jumps under the sheets and opens

I

Light comes out/swirls

Or - Mystical/Magical/Place

Girl gets sucked in

I

Adventure (40 sec)

Start - Girl – her house/her room – nightlight – stars/planets – draws constellations – scenes – Alice – adventure

Adventure among the stars

Bears

Wolves

Hunters

Connecting transitions